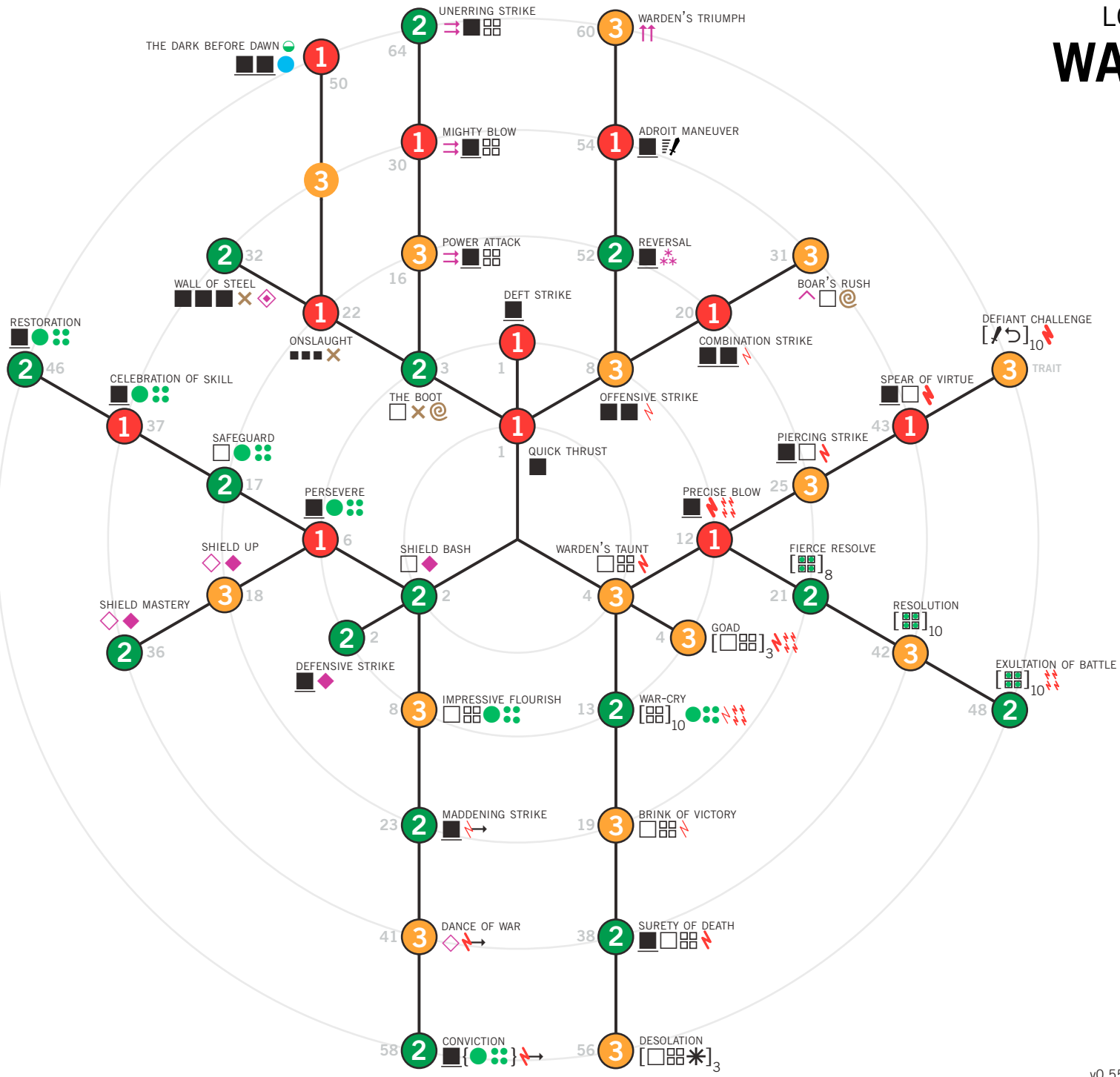


LORD OF THE RINGS ONLINE WARDEN GAMBITS



- DAMAGE**
- main hand damage
 - fraction of main hand damage
 - common or light damage
 - ↶ reflect damage
 - ✕ interrupt induction
 - @ chance to daze
 - ⚡ increase attack speed
 - * fear
- HEAL**
- heal
 - ◻ heal (damage and heal)
 - recover power
- BUFF**
- ◇ chance to evade
 - ◇ chance to parry
 - ◇ chance to block
 - ^ increased crit
 - ⇒ increased chance-to-hit
 - ↑↑ increase subsequent damage
 - * debuff
 - ⚡⚡⚡ generate threat
 - ⚡ force attack
- MODIFIERS**
- + level-dependent amount
 - ⚡⚡⚡ over time (icon is repeated)
 - { applies to fellowship
 - []_n applies to n mobs
 - transfer from fellowship (e.g. threat)