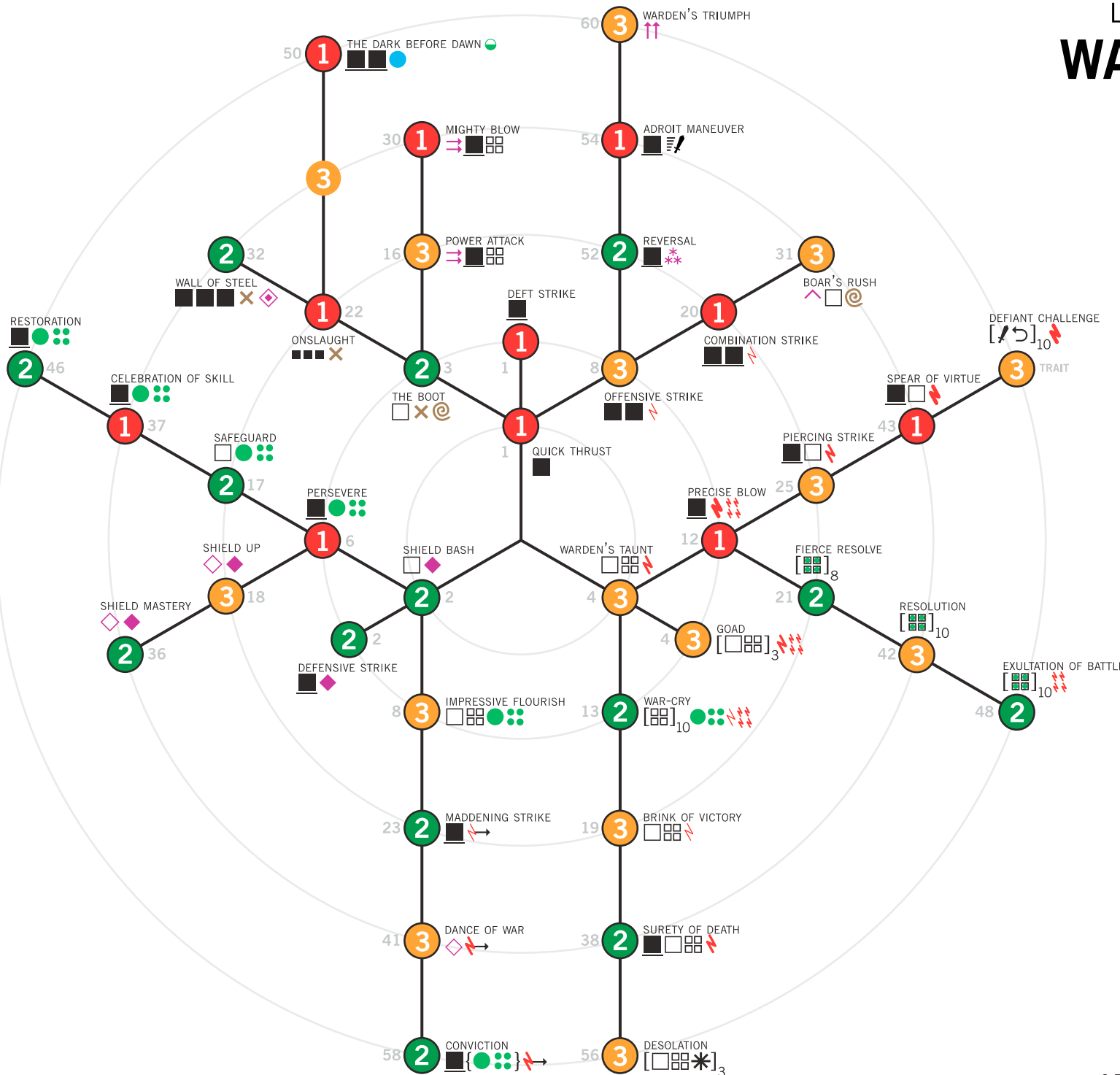


LORD OF THE RINGS ONLINE WARDEN GAMBITS



DAMAGE

- main hand damage
- fraction of main hand damage
- common or light damage
- ↶ reflect damage
- ✕ interrupt induction
- ⊙ chance to daze
- ⚡ increase attack speed
- ✱ fear

HEAL

- heal
- ◻● drain (damage and heal)
- recover power

BUFF

- ◇ chance to evade
- ◇ chance to parry
- ◇ chance to block
- ^ increased crit
- ⇒ increased chance-to-hit
- ↑↑ increase subsequent damage
- ✱ debuff
- ⚡⚡⚡ generate threat
- ⚡ force attack

MODIFIERS

- + level-dependent amount
- ⚡●● over time (icon is repeated)
- { applies to fellowship
- _n applies to n mobs
- transfer from fellowship (e.g. threat)