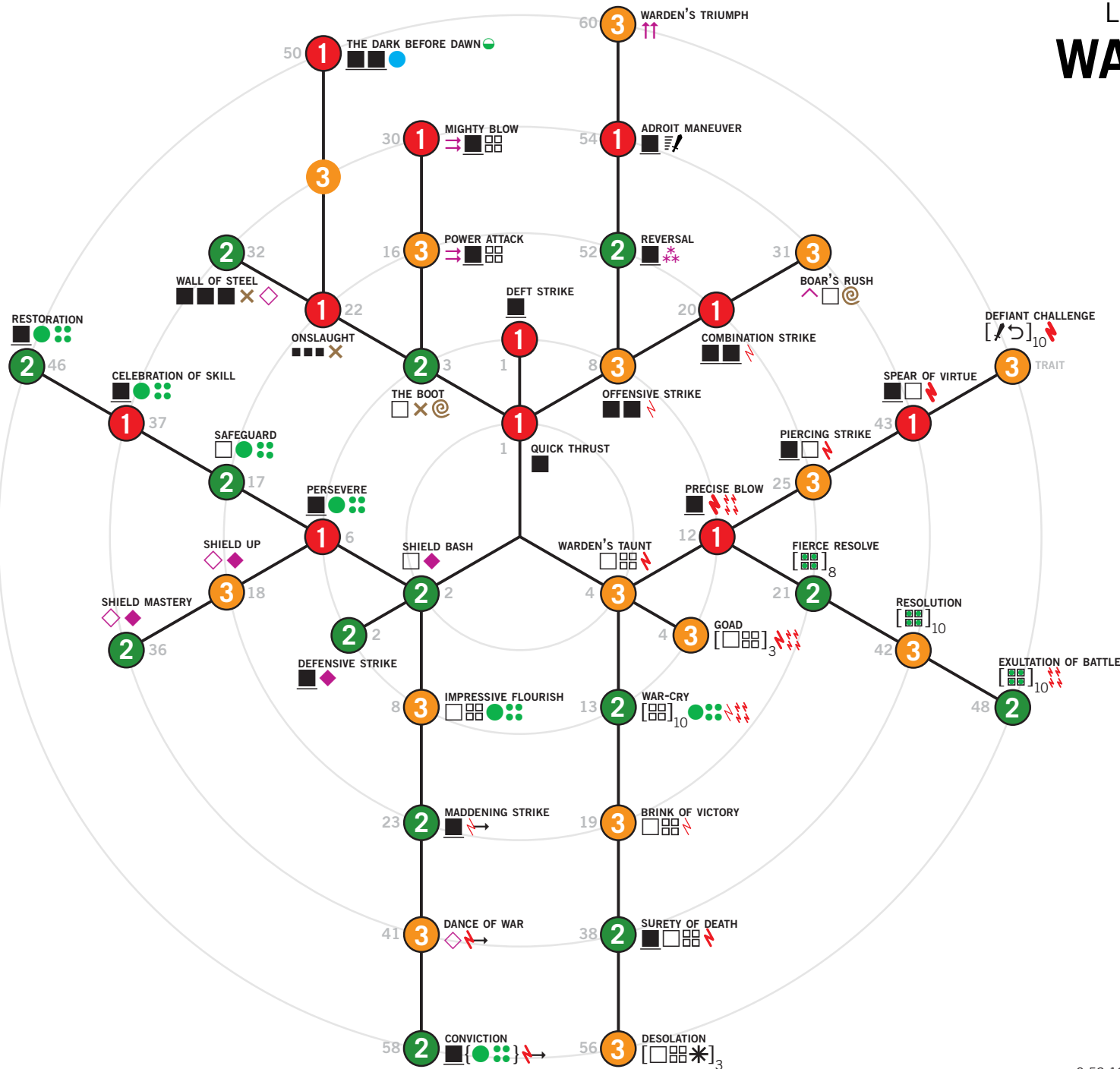


# LORD OF THE RINGS ONLINE WARDEN GAMBITS



## DAMAGE

- main hand damage
- fraction of main hand damage
- common or light damage
- ↶ reflect damage
- ✕ interrupt induction
- @ chance to daze
- ⚡ increase attack speed
- \* fear

## HEAL

- heal
- drain (damage and heal)
- recover power

## BUFF

- ◇ chance to evade
- ◆ chance to block
- ^ increased crit
- ⇒ increased chance-to-hit
- ↑↑ increase subsequent damage
- \* debuff

- ⚡⚡⚡ generate threat

- ! force attack

## MODIFIERS

- + level-dependent amount
- ⚡●●□ over time (icon is repeated)
- { applies to fellowship
- [ ]<sub>n</sub> applies to n mobs
- transfer from fellowship (e.g. threat)